



This activity card is best used after "The Webville Outlaws" activity.



### Overview

Children play "Clicky's Challenge" to help them review potential dangers on the Internet. These dangers are shown in the form of the Webville Outlaw characters.

### Materials

- computer lab or computer connected to an LCD projector or television monitor
- "Clicky's Challenge" activity from the "Clicky's Web World" program

### Activity

Once children have been introduced to the Webville Outlaws, have them play "Clicky's Challenge" as a review. If you are using the activity from "Clicky's Web World" enter "Teacher" for both first and last name, and select "Clicky's Challenge." If children are at separate computers, have them go to the NetSmartz Kids web site and play the "Clicky's Challenge" activity. Headphones are recommended.

After the review game, if you are in a computer lab, you can have the children play "The Webville Roundup" at the NetSmartz Kids web site and have fun putting the Outlaws in jail. This is a simple drag-and-click computer game that will help the children feel comfortable using a mouse. Also be sure your students know how to turn the computer monitor off.

If there is not individual computer access for each child, you could have children draw a picture of Clicky putting a lasso around one of the Outlaws.

**Note:** Kindergarten children should not be using computers without direct adult supervision. As children learn to read they may gain greater independence while online, but with all children there should be adult guidance and supervision. Teachers are the responsible adult when children are using computers in the classroom.



### Program Goal

Enhance the ability of children to recognize dangers on the Internet.

### Time

15 to 20 minutes.

### Internet Safety Message

I will turn off my computer monitor right away and tell my parents, my guardian, or a trusted adult if something makes me feel scared, uncomfortable, or confused.